

## Chapter 5 – Part II – Relations and Graphs

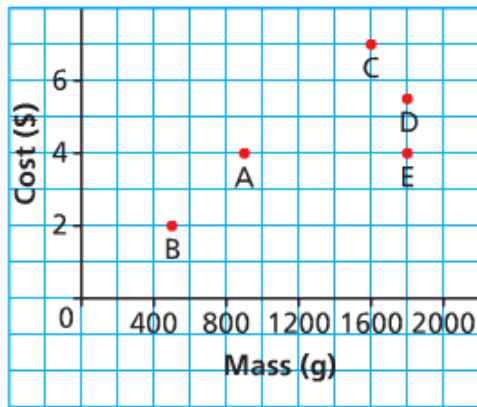
*Reminder on coordinates on a Cartesian Plain*

### 1. Graphing relations

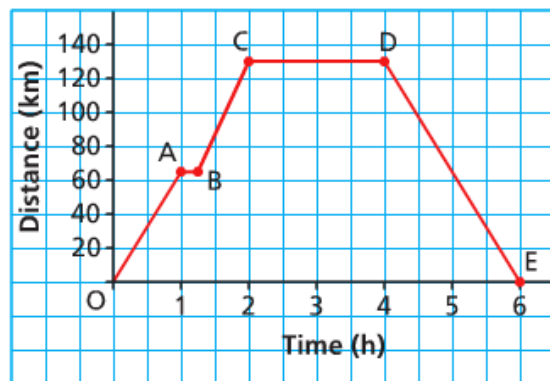
When we represent a relation graphically, we must place the independent variable on the x-axis and the dependent variable on the y-axis.

Examples :

**Costs and Masses of Various Bags of Popcorn**



**Day Trip from Winnipeg to Winkler, Manitoba**



or

We must choose a good scale in order to see the important values of the domain.

The scale of the x-axis and y-axis do not have to be the same.

The values we represent are not necessarily exhaustive. We can sometimes extend the graph (to the right, to the left or both).

It is also necessary to question if the intermediate values make sense, in order to know if we connect the points or not.

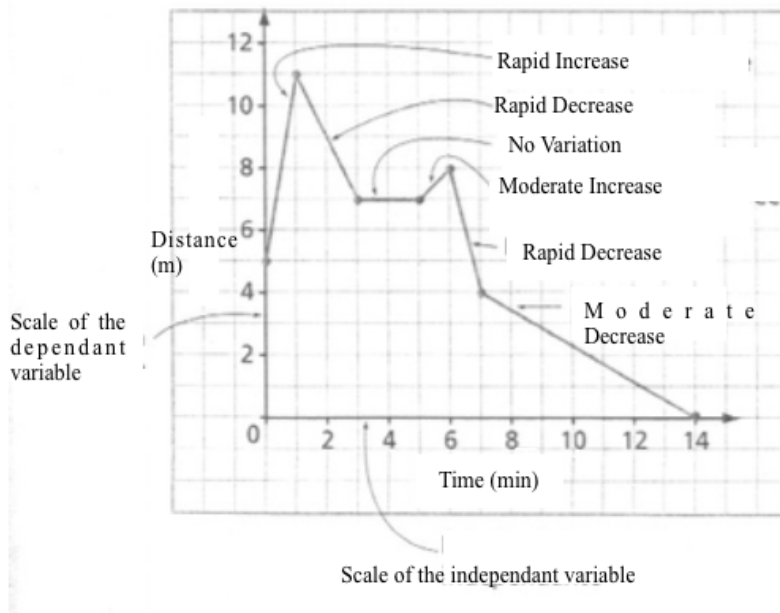
We connect the points if it is a **continuous** phenomenon.

We do not connect them if the phenomenon is **discrete**. See the previous example...

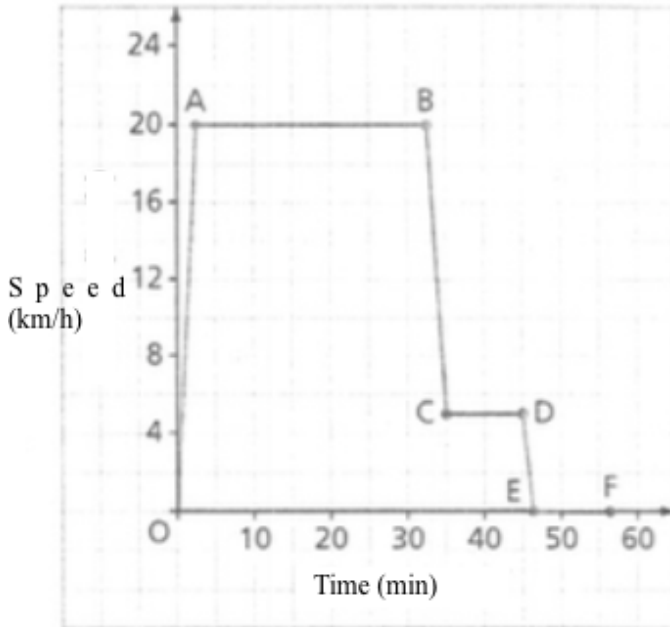
→ Hwk : p 286 # 1, 2

To interpret a graph correctly, pay attention to what the variables represent as well as their units

Examples :



Samuel's Bike Ride

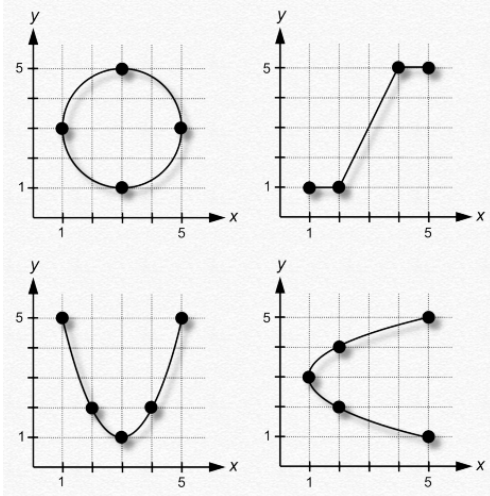


→ Hwk : p 281 # 3 – 12  
p 296 #14, 22 – 24

## 2. Graphic representation of functions

In order to determine if a graph represents a function, we can virtually slide a vertical line over the graph and see if it passes by two points at the same time ...

Examples :



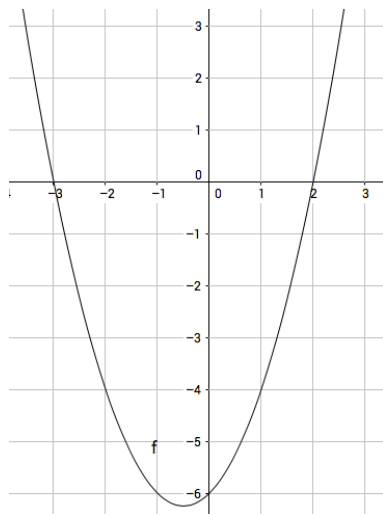
→ Hwk : p 294 Are the relations in the following exercises functions?# 4 - 9

## 3. Values of a function on a graph

In general, the independent variable is  $x$  and the dependent variable is  $y$ .  
Frequently, we graph multiple functions on the same graph. To differentiate them, we will name them  $f, g, h, \dots$

We can note the values a function in two different ways...

a) With functional notation:



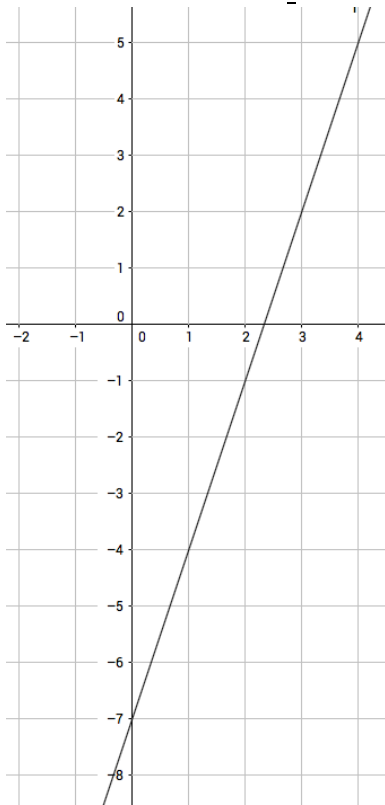
$$f(0) = -6$$

$$f(-1) = -6$$

$$\text{Determine } x \text{ if } f(x) = 0 \\ x = -3 \text{ or } x = 2$$

$$\text{Determine } x \text{ if } f(x) = -4 \\ x = -2 \text{ or } x = 1$$

b) With a table of values:



$x$	0	1	2	4
$y$	-7	-4	-1	5

→ Hwk : worksheet + p 296 Determine  $f(1)$ ,  $f(2)$ ,  $f(-1)$  and  $x$  if  $f(x)=5$ ,  $f(x)=-2$  # 16, 17

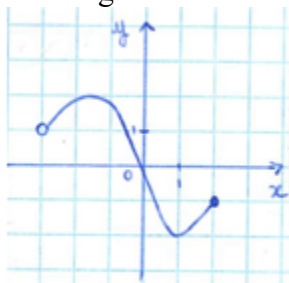
c) **Determining Domain and Range from a graph**

The independent variable is on the x-axis.

To determine the Domain, we must look at all the possible x-values of the graph.

Similarly, to determine the Range, we must look at all of the possible values of the y-values of the graph.

The difficulty is to determine how to express all the possible values for the domain and range in a clear and concise manner. ex:

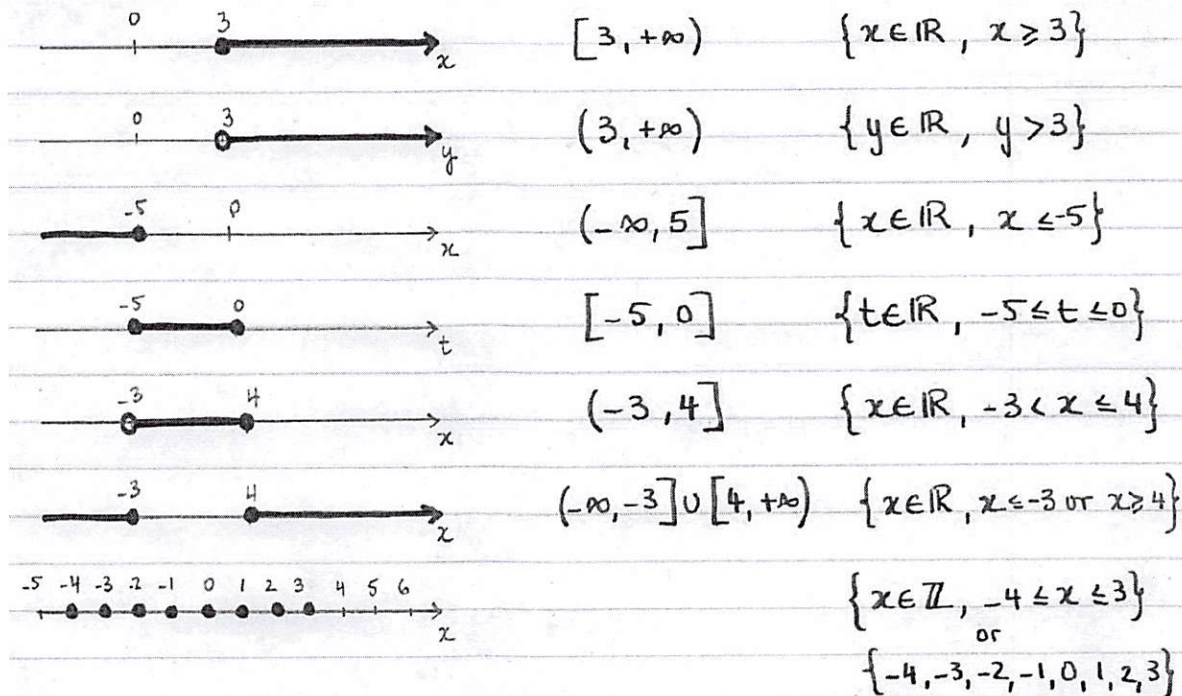


**\*How to express an infinity of values?**

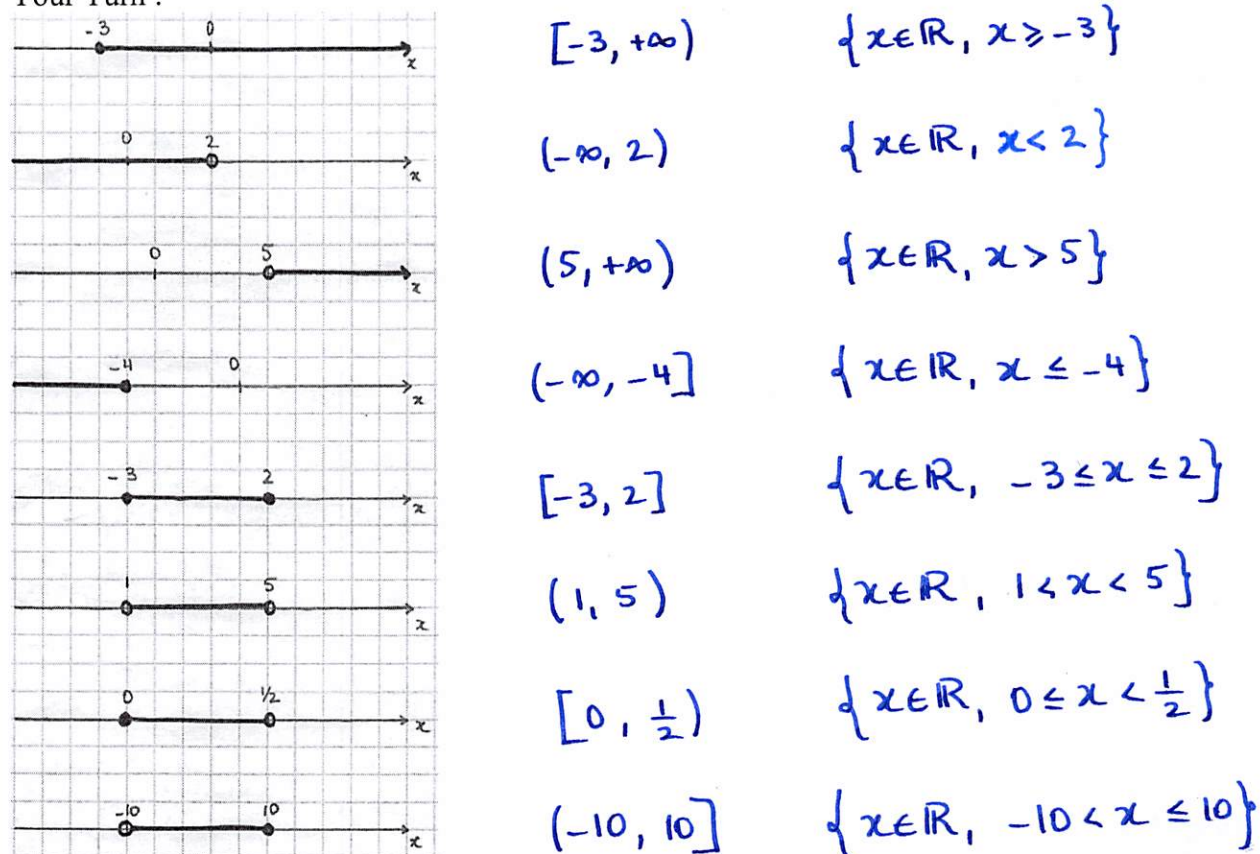
Number line

Interval

Set of values

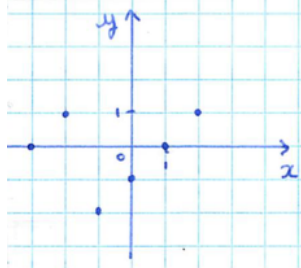


Your Turn :



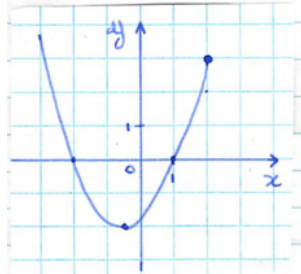
Hwk : worksheet

Examples of Domain and Range from a graph:



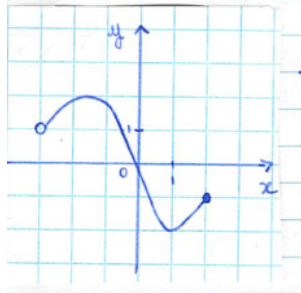
→ Domain:  $\{-3, -2, -1, 0, 1, 2\}$

Range:  $\{-2, -1, 0, 1\}$



→ Domain:  $\{x \mid x \leq 2, x \in \mathbb{R}\}$   
or  $[-\infty, 2]$

Range:  $\{y \mid y \geq -2, y \in \mathbb{R}\}$   
or  $[-2, +\infty)$



→ Domain:  $\{x \mid -3 < x \leq 2, x \in \mathbb{R}\}$   
or  $(-3, 2]$

Range:  $\{y \mid -2 \leq y \leq 2, y \in \mathbb{R}\}$   
or  $[-2, 2]$

Note :

- When the points are not connected, the domain and range will be a list of values.
- When the points are connected, the domain and range can be written in the form of an interval or a set of values.

**The Intercepts:**

- The y-intercept is the point where the graph crosses the y-axis. You can find it algebraically from the equation by replacing  $x$  by 0 and solving for  $y$ .
- The x-intercept(s) is/are the point(s) where the graph crosses the x-axis. You can find it algebraically from the equation by replacing  $y$  by 0 and solving for  $x$ .

Example:  $y = 2x - 3$

\* y-intercept

$$y = 2(0) - 3$$

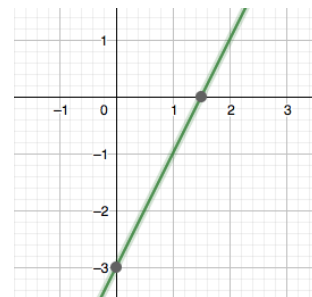
$$y = -3$$

\* x-intercept

$$0 = 2x - 3$$

$$2x = 3$$

$$x = \frac{3}{2}$$



→ Hwk : p 294 # 4 – 13, 19, 21.



d) **How to represent a function graphically from its equation?**

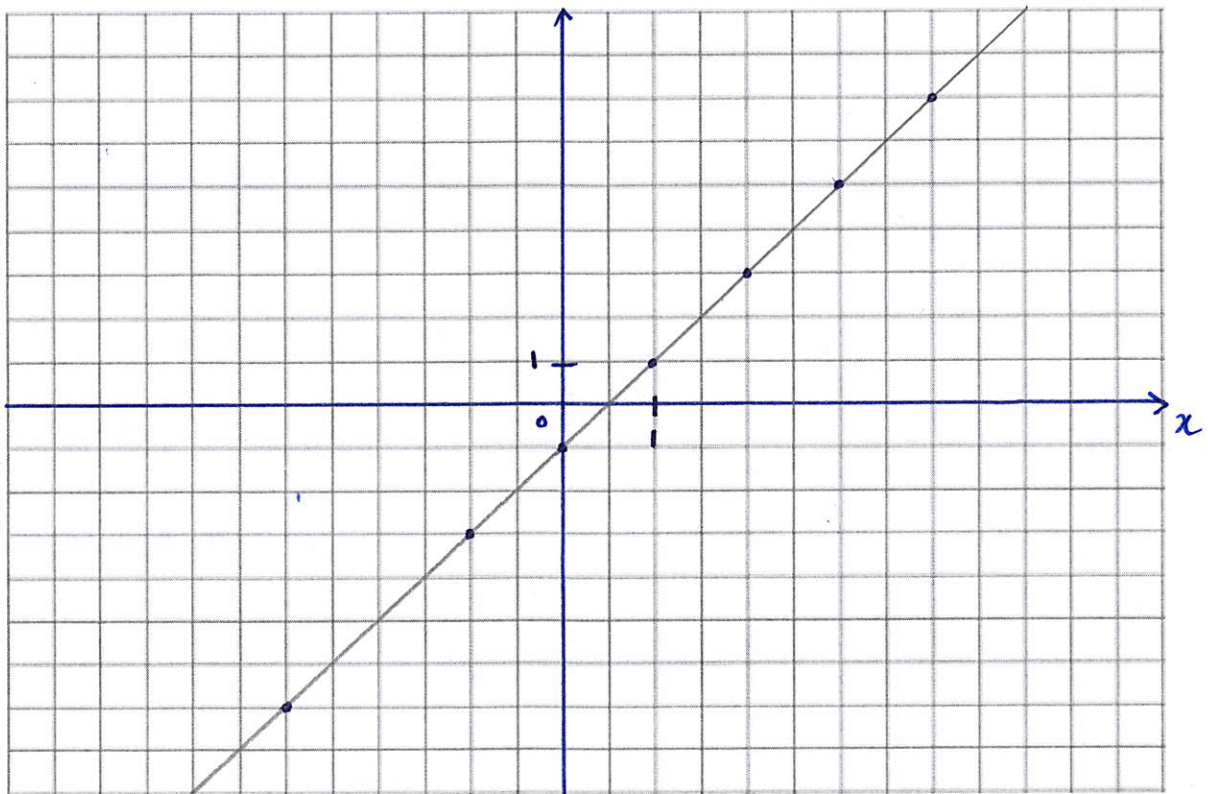
A common method to represent an unknown function graphically is to collect enough values to give you an idea of its shape.

In this courses and the next ones, you will learn how to recognize certain types of functions in order to find more efficient methods...

Examples :

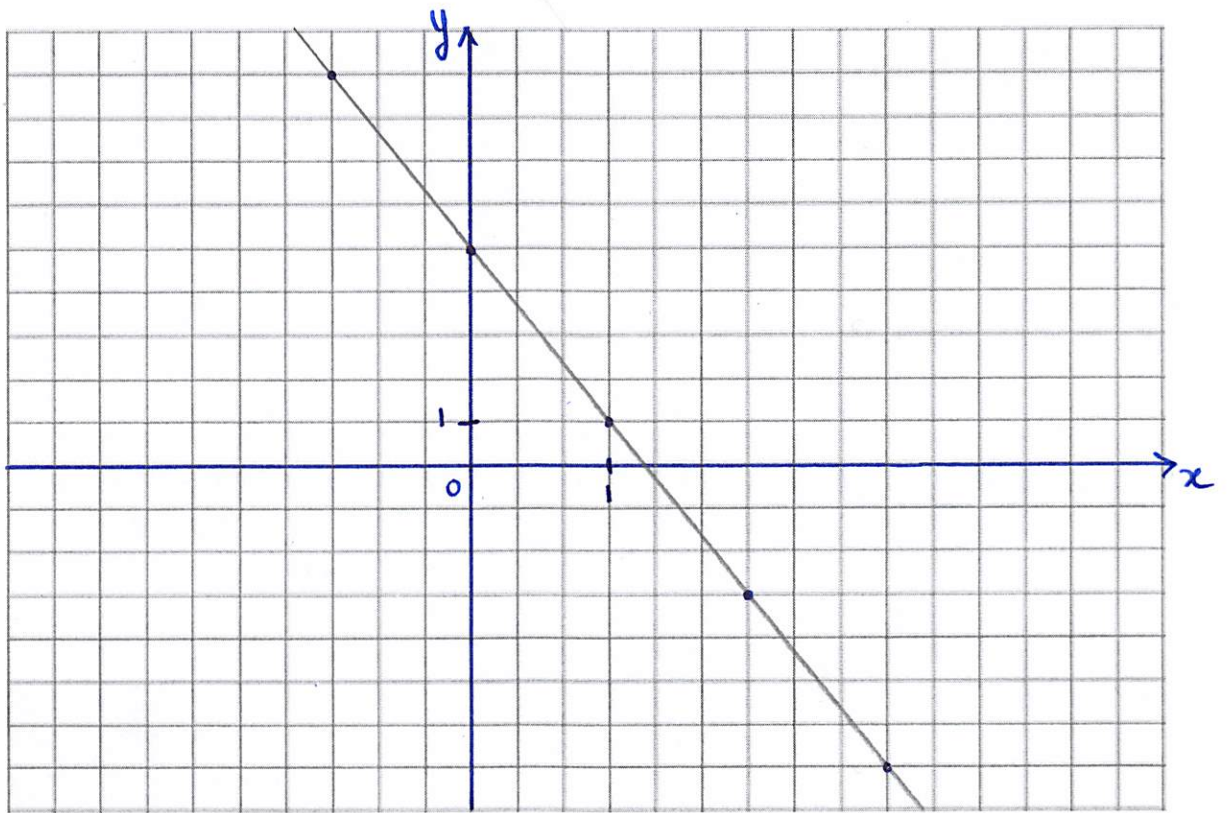
a)  $y = 2x - 1$

$x$	-3	-1	0	1	2	3	4
$y$	-7	-3	-1	1	3	5	7



b)  $f(x) = -4x + 5$       $y = -4x + 5$

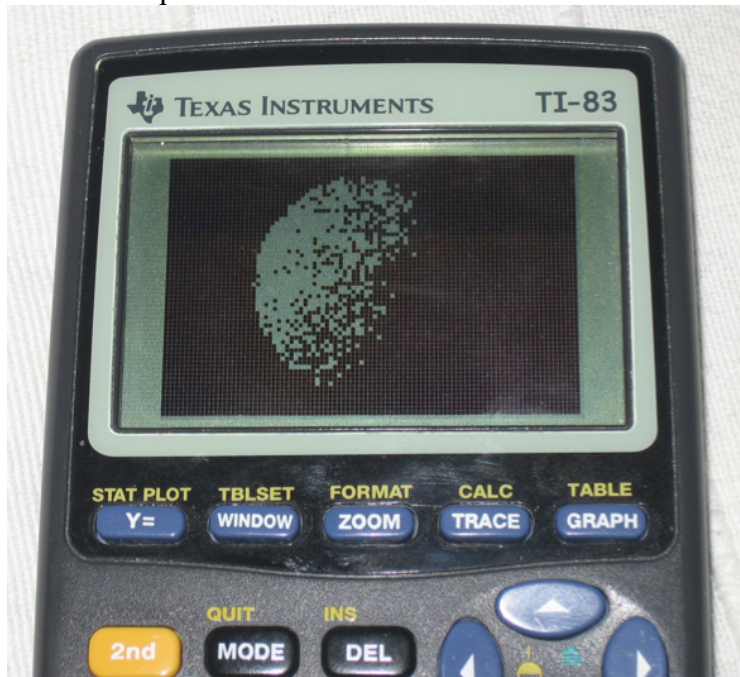
$x$	-2	-1	0	1	2	3	4
$y$	13	9	5	1	-3	-7	-11





Note : We can also obtain a table of values and the graph with a graphic calculator...

The “top” buttons of your graphing calculator are the ones we’ll use to graph functions and solve equations...



**Y=** is where you’re going to enter the equation of your function(s)

**GRAPH** is the button you’ll push after having entered your function in **Y=** to look at the graph.

**TABLE** is where you’re going to be able to read a table of values.

**TBLSET** is where you decide at what value of  $x$  you want to start for your table of values and how often you want another value. It can be reached by pushing **2nd** and then **WINDOW**

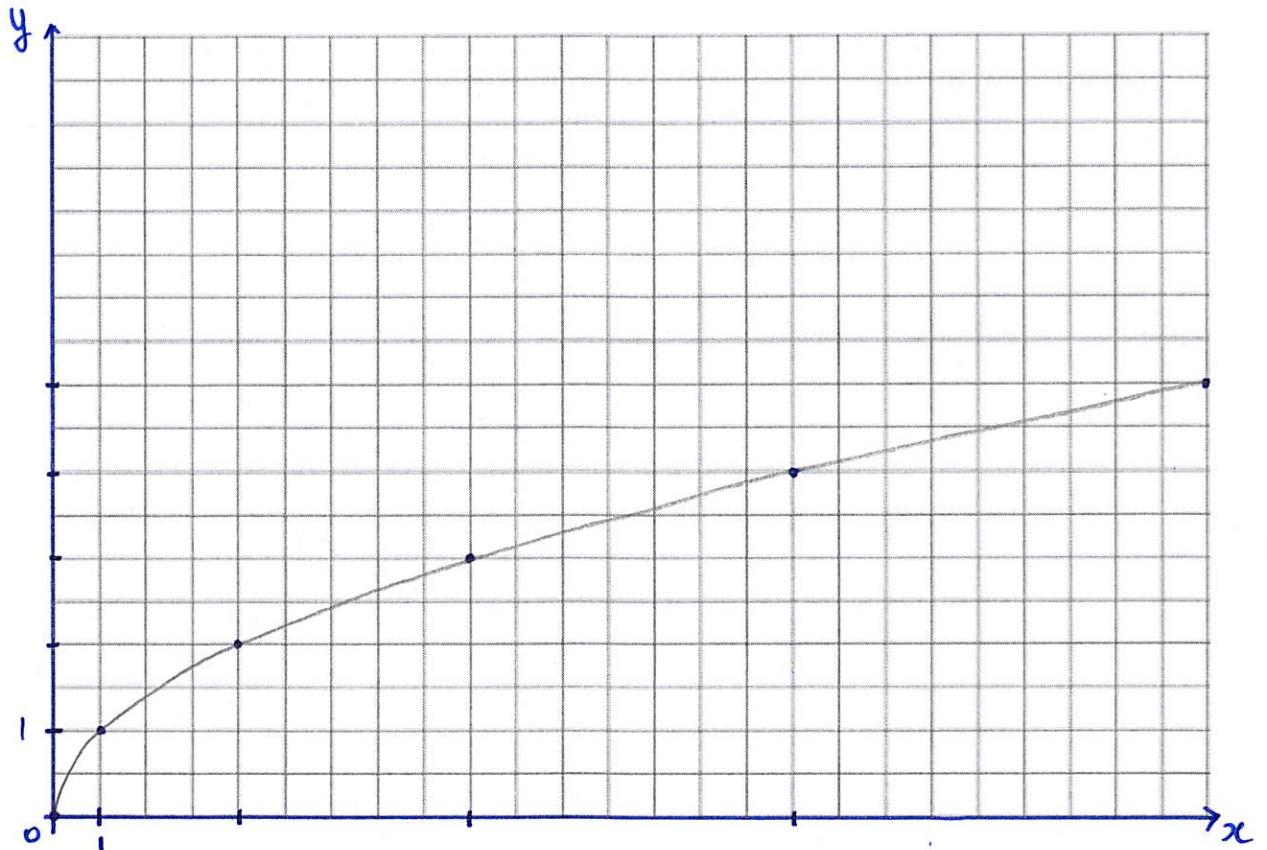
**WINDOW** is where you’re going to decide which values of  $x$  and  $y$  you’re interested in seeing on your graph.

**CALC** is a button that can help you find different characteristics on your graph... It can be reached by pushing **2nd** and then **TRACE**.

c)  $y = \sqrt{x}$

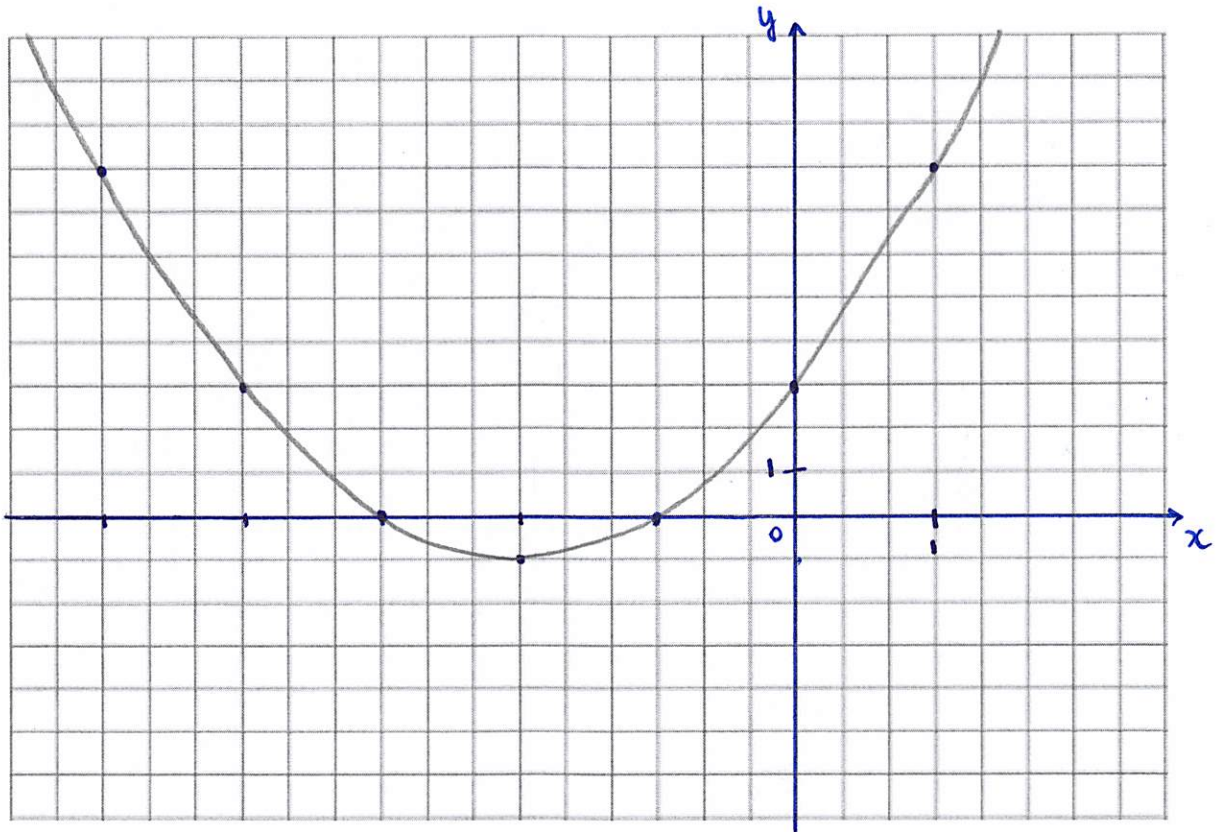
$D = [0, +\infty)$

$x$	0	1	4	9	16	25	36
$y$	0	1	2	3	4	5	6



d)  $h(t) = t^2 + 4t + 3$

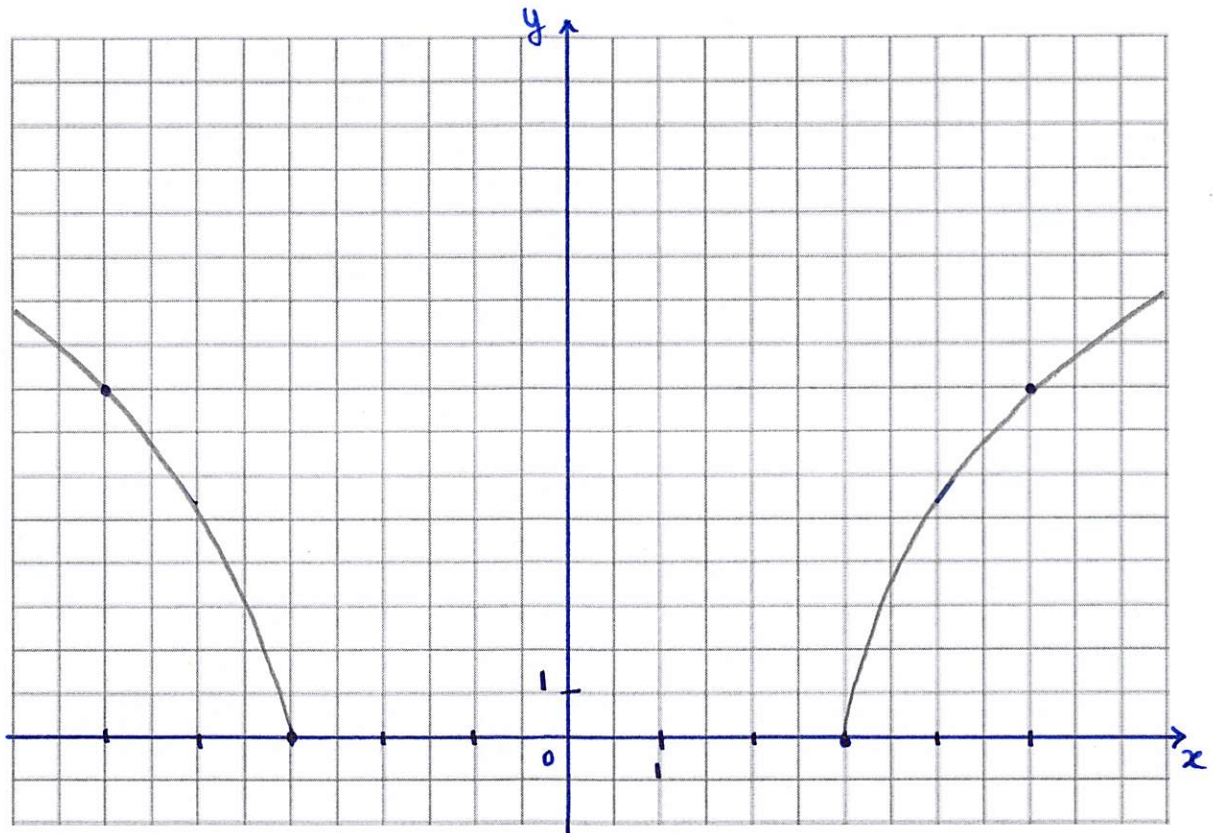
$t$	-5	-4	-3	-2	-1	0	1
$y$	8	3	0	-1	0	3	8



e)  $y = 2\sqrt{x^2 - 9}$

$D = (-\infty, -3] \cup [3, +\infty)$

x	-5	-3	x	x	3	5	we could use values that aren't perfect...
y	8	0			0	8	



→ Hwk : p 296 # 15 + Graph the following functions by hand and verify with your graphing calculator :  $y = -2x + 3$ ,  $y = x^2 - 2x$ ,  $y = \sqrt{x + 2}$